

Will introduce stochastic processes & will now  
to get different view on Brownian motion

So far we always looked at individual  
microscopic processes when  $V(t)$  is known  
and subsequently performed averages over  
all possible microscopic realizations

Instead will now look at ensemble  
of all possible microscopic realizations

probability distribution  $p_1(t, V)$

such that  $\langle V(t) \rangle = \int dV p_1(t, V) V$

more generally

$$p_n(t_1, V_1, \dots, t_n, V_n)$$

$$\langle V(t_1) \dots V(t_n) \rangle = \int dV_1 \dots dV_n (V_1 \dots V_n) p_n(t_1, V_1, \dots, t_n, V_n)$$

analogous to  $n$ -body phase space distributions

$$p(t_1, V_1, \dots, t_n, V_n) = \int dV_n p_n(t_1, V_1, \dots, t_n, V_n)$$

Now in addition to probability distributions  $p_n$   
 can also define conditional probability distributions

$$P_{n-1}(t_1, v_1, \dots, t_{n-1}, v_{n-1} | t_n, v_n)$$

which gives probability for  $t_1, v_1, \dots, t_{n-1}, v_{n-1}$   
 knowing  $t_n, v_n, \dots, t_n, v_n$

$$= \frac{P_n(t_1, v_1, \dots, t_n, v_n)}{P_{n-1}(t_n, v_n, \dots, t_n, v_n)}$$

likelihood that all  
 values are (this)  
 likelihood that  
 we ... are  
 values

Likewise can construct  $p_n$  as

$$p_n = P_{n-1} p_{n-1}$$

Now it turns out that there is a particular class of processes called Markov processes which are particularly relevant for many applications

Basically means that evolution of stochastic process has no memory on its past for  $t_1 < t_2 < \dots < t_n$

$$P_{i_0} (t_{n+1}, V_{n+1} | t_1, V_1, \dots, t_n, V_n) = P_{i_0} (t_{n+1}, V_{n+1} | t_n, V_n)$$

So conditional probability for transitioning from  $t_n, V_n \rightarrow t_{n+1}, V_{n+1}$  only depends on current state of the system

Input consequences all output fields are determined by single probability  $P_i$  and transfer probability  $P_{ij}$  usually

$$P_{i_0} (t_1, V_1, \dots, t_n, V_n) = P_{i_0} (t_1, V_1 | t_0, V_0) \cdot P_{i_0 i_1} (t_2, V_2 | t_1, V_1) \cdot P_{i_1} (t_1, V_1)$$

So if we consider

$$\begin{aligned} P_{11}(t_2, v_2 | t_1, v_1) &= \frac{P_2(t_1, v_1, t_2, v_2)}{P_1(t_1, v_1)} \\ &= \int_{v_3} P_3(t_1, v_1, t_2, v_2, t_3, v_3) \\ &\quad P_1(t_1, v_1) \\ &= \int_{v_3} P_{11}(t_2, v_2 | t_3, v_3) P_{11}(t_1, v_1 | t_3, v_3) dv_3 \end{aligned}$$

which is the Chapman-Kolmogorov equation

Now how does this help us to study  
Brown motion

Sketchy sketching if  $v(t) = 0$  is not what  
we want quite like consider the

Brown motion  $\Rightarrow$  not a Markov process

However if we look at  $x(t) = \int_0^t v(s) ds$   
then with the random jump changes we  
observe independent columns and can  
treat process as Markov

We will not want to have  $\Rightarrow$

$P_n(t, v_1, \dots, t_n, v_n)$  which has  
a Markov process with only  
single jumping from and to

Now how do we do this

$$P_n(t_1, v_1, \dots, t_n, v_n) = \int dv' P_{n-1}(t_1, v_1, \dots, t_{n-1}, v_{n-1} | t_n, v_n) P_n(t_n, v_n)$$

with  $t_1 \leq \dots \leq t_n$

Can recast into integral form

$$w = v - v'$$

$$p_1(t+\Delta t, v) = \int dw p_{111}(t+\Delta t, v+w | t, v) p_1(t, v)$$

We can now for  $\Delta t \ll \frac{1}{\gamma}$  that we can expand  $R(t)$  into Taylor series in  $w$  assuming that velocity change is typically small

$$= \sum_{n=0}^{\infty} \int dw \frac{(-w)^n}{n!} \frac{\partial^n}{\partial v^n} \left[ p_{111}(t+\Delta t, v+w | t, v) p_1(t, v) \right]$$

Now the only  $w$  dependence is in  $p_{111}$   
So define moment

$$M_n(t, t+\Delta t, v) = \int dw w^n p_{111}(t+\Delta t, v+w | t, v)$$

We have for  $n=0$   $M_0 = 1$  since probability is conserved  
While for in the limit  $\Delta t \rightarrow 0$  we will assume to be of the form

$$\lim_{\Delta t \rightarrow 0} M_n(t, t+\Delta t, v) = \mu_n(t, v) \Delta t \quad n \geq 1$$

is change in time in  $\Delta t$

So plugging  $\rightarrow$  we get Kramers-Kronig expansion

$$\frac{P_1(t, \omega, v) - P_0(t, v)}{\Delta t} = \sum_{n=1}^{\infty} \frac{(-1)^n}{n!} \frac{\partial^n}{\partial v^n} M_n(t, v) P_0(t, v)$$

In particular if only the two lowest order moments contribute we obtain in the limit  $\Delta t \rightarrow 0$

$$\frac{\partial}{\partial t} P_1(t, v) = - \frac{\partial}{\partial v} \left[ M_1(t, v) P_1(t, v) \right] + \frac{1}{2} \frac{\partial^2}{\partial v^2} \left[ M_2(t, v) P_1(t, v) \right]$$

which is called the Fokker-Planck equation

Now let's complete the words for  
Brown motion

$$v(t+\Delta t) = \gamma \int_t^{t+\Delta t} v(t') dt' + \frac{1}{m} \int_t^{t+\Delta t} F_L(t') dt'$$

So looking at  $M_1 = \langle v(t+\Delta t) - v(t) \rangle$   
 $= -\gamma v(t) \Delta t + O(\gamma \Delta t^2)$

What about  $M_2 = \langle [v(t+\Delta t) - v(t)]^2 \rangle$   
 $= \left( -\gamma v(t) \Delta t \right)^2 - \frac{2\gamma}{m} \int_t^{t+\Delta t} dt' \int_t^{t+\Delta t} dt'' \langle v(t') v(t'') \rangle$   
 $+ \frac{1}{m^2} \int_t^{t+\Delta t} dt' \int_t^{t+\Delta t} dt'' \langle F_L(t') F_L(t'') \rangle$

Now since  $\Delta t \rightarrow 0$  we can approximate  
auto correlation function by white noise:

$$= 2Dv \Delta t + O(\Delta t^2)$$

So for Brown motion we get

$$\left[ \frac{\partial}{\partial t} f(t,v) = \gamma \frac{\partial}{\partial v} [v f(t,v)] + Dv \frac{\partial^2}{\partial v^2} f(t,v) \right]$$

where  $f(t,v) = P_t(t,v)$



Can directly interpret terms on RHS as  
attr. due to drag and diffusion

Since FPE is evolution equation for  
probability expect conservation of total  
probability to find particles with velocity  $v$   
to manifest itself somehow

inspecting RHS, can rewrite

$$\frac{\partial f(t,v)}{\partial t} = \frac{\partial}{\partial v} \left[ \gamma v f(t,v) + D_v \frac{\partial}{\partial v} f(t,v) \right]$$

$$\Rightarrow \frac{\partial f(t,v)}{\partial t} + \frac{\partial}{\partial v} J_v(t,v) = 0$$

$$\text{where } J_v(t,v) = -\gamma v f(t,v) - D_v \frac{\partial}{\partial v} f(t,v)$$

$\Rightarrow$  probability current in velocity space

Based on this decomposition sources  
changed forward to constant equilibrium  
solution based on

$$J_v(t,v) = 0 \quad \Rightarrow \quad \frac{df}{dt}$$

so as find

$$\frac{\partial}{\partial v} f_{eq}(t,v) = -\frac{\gamma}{D_v} v f_{eq}(t,v)$$

$$\Rightarrow f_{eq}(t,v) = \sqrt{\frac{\gamma}{2\pi D_v}} e^{-\frac{\gamma}{2D_v} v^2}$$

where constant is determined by normalization of probability

Now lets look at two dependent solutions of FPE

Since FPE is linear PDE solution can be constructed in terms of linear superposition of elementary solutions

Will consider simplest case:  $f(t=0, v) = \delta(v - v_0)$   
and construct solution in Fourier space wrt velocity

$$\hat{f}(t, k) = \int_{-\infty}^{\infty} dv f(t, v) e^{ikv}$$

$$\hat{f}(t=0, k) = e^{ikv_0}$$

Now lets look at Fokker-Planck equation

$$v = -i \frac{\partial}{\partial k} \quad \frac{\partial}{\partial v} = i k$$

$$\frac{\partial}{\partial t} \hat{f}(t, k) = \left( -D_v k^2 - \gamma k \frac{\partial}{\partial k} \right) \hat{f}(t, k)$$

more formally we have

$$\Leftrightarrow \gamma \int_{-\infty}^{\infty} dv \left( \frac{\partial}{\partial v} v f(t, v) \right) e^{ikv}$$

$$= \gamma \int_{-\infty}^{\infty} dv \left( \frac{\partial}{\partial v} \right) \left( v f(t, v) \right) e^{ikv} = i\gamma \int_{-\infty}^{\infty} dv v f(t, v) e^{ikv}$$

$$= -k \frac{\partial}{\partial k} \hat{f}(t, k)$$

Now we have transformed second order PDE into first order PDE

$$\left[ \frac{\partial}{\partial t} + \gamma h \frac{\partial}{\partial h} \right] \tilde{f}(h, t) = -D_V h^2 \tilde{f}(h, t)$$

for which solution is not obvious

However for this kind of PDE can be solved by method of characteristics

Since there is no interface between variables  $S$  and  $h$  write  $h(S)$  as

$$\begin{aligned} \frac{d}{ds} \tilde{f}(h(s), k(s)) & \text{ where now } h(s) \text{ and } k(s) \text{ depend on } s \\ &= \frac{dh(s)}{ds} \frac{\partial}{\partial h} \tilde{f}(h(s), k(s)) + \frac{dk(s)}{ds} \frac{\partial}{\partial k} \tilde{f}(h(s), k(s)) \end{aligned}$$

So if no rebalancing

$$\frac{dh}{ds} = 1 \quad \Rightarrow \quad s = h$$

and

$$\frac{dk(s)}{ds} = \gamma k(s) \quad \Rightarrow \quad k(s) = k(s=0) e^{\gamma s}$$

then PDE becomes

$$\frac{d}{ds} \tilde{f}(h(s), k(s)) = -D_V k(s) \tilde{f}(h(s), k(s))$$

Since we know  $k(s)$  can solve directly

$$\begin{aligned} \tilde{f}(t, k) &= \exp\left(-\int_0^t ds' \frac{Dv^2}{2\gamma} k(s')^2 e^{2\gamma s'}\right) \tilde{f}(t(=0), k(s=0)) \\ &= \exp\left(-\frac{Dv^2}{2\gamma} k(s=0)^2 (e^{2\gamma t} - 1)\right) \tilde{f}(t(=0), k(s=0)) \end{aligned}$$

where  $f(s) \equiv k(s) = k(s=0) e^{-\gamma s}$

So expressing  $k(s=0) = k(s) e^{\gamma s}$  to insert the solution we find

$$\begin{aligned} \tilde{f}(t, k) &= \exp\left(-\frac{Dv^2}{2\gamma} (1 - e^{-2\gamma t})\right) \tilde{f}(t=0, k e^{-\gamma t}) \\ &= \exp\left(-\frac{Dv^2}{2\gamma} (1 - e^{-2\gamma t})\right) e^{i k v_0} e^{-\gamma t} \end{aligned}$$

Now all that's left to do is do the inverse Fourier transform

$$\begin{aligned} f(t, v) &= \int_{-\infty}^{\infty} \frac{dk}{2\pi} \tilde{f}(t, k) e^{-i k v} \\ &= \sqrt{\frac{\gamma}{2\pi Dv(1 - e^{-2\gamma t})}} \exp\left(-\frac{\gamma}{2Dv} \frac{(v - v_0 e^{-\gamma t})^2}{1 - e^{-2\gamma t}}\right) \end{aligned}$$

⇒ Gaussian probability distribution with mean

$$\langle v(t) \rangle = v_0 e^{-\gamma t}$$

$$\sigma_{v(t)}^2 = \frac{Dv}{\gamma} (1 - e^{-2\gamma t})$$

in line with our analysis of stochastic equation

Diffusion in phase space described by SDE for the variables

$$\frac{d}{dt} \begin{pmatrix} x(t) \\ v(t) \end{pmatrix} = \begin{pmatrix} v(t) \\ -\gamma v(t) + \frac{1}{m} F_{\text{ext}}(t) \end{pmatrix} + \begin{pmatrix} 0 \\ \frac{1}{m} F_L(t) \end{pmatrix}$$

where the first equation is in fact deterministic

Probability distribution  $P_1(t, x, v) = \psi(t, x, v)$

So following the same steps as previously  
we can derive the corresponding FPE

$$\left( \frac{\partial}{\partial t} + v \frac{\partial}{\partial x} + \frac{F_{\text{ext}}}{m} \frac{\partial}{\partial v} \right) \psi(t, x, v) = \gamma \frac{\partial}{\partial v} \left[ v \psi(t, x, v) + D_v \frac{\partial}{\partial v} \psi(t, x, v) \right]$$

which is called Fokker-Planck equation

Similar to master of BTE, where collision  
integral is approximated by diffusion approximation