

Recap: Heuristic derivation of Boltzmann equation

Starting point: short range interactions  
in a dilute gas ( $\rho \ll \rho_0$ )

$\rightarrow$  mean free path  $\lambda_{\text{mfp}} \gg r_0$

Dynamics dominated by free-streaming  
with rare collision events

Coarse graining: Describe dynamics  
on two scales  $\Delta t \gg \tau_{\text{coll}}$   
and length scales  $\Delta l \gg r_0$

$$\left( \frac{\partial}{\partial t} + \vec{v} \cdot \vec{\nabla}_{\vec{r}} + \vec{F}(\vec{r}) \cdot \vec{\nabla}_{\vec{p}} \right) f_1(t, \vec{r}, \vec{p}) = C[f_1](t, \vec{r}, \vec{p})$$

Collision integral  $C[f_1](t, \vec{r}, \vec{p})$  describes  
local & instantaneous effects of collisions

molecular chaos: interacting particles  
uncorrelated before every collision

$$\frac{dN_{\text{coll}}}{dt} \sim \int f_1(t, \vec{r}, \vec{p}_1) f_1(t, \vec{r}, \vec{p}_2) \Big|_{\vec{r}_1 = \vec{r}_2}$$

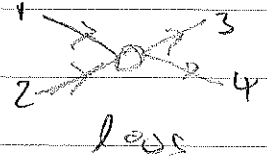
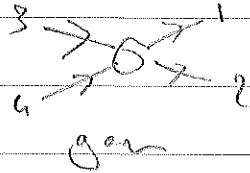
Based on coarse graining, outcome of collisions  
only known on a statistical basis

$$\tilde{W}(p_1, p_2 \rightarrow p_3, p_4)$$

Collision integral

$$C[f](t, \vec{r}, \vec{p}_i) = \frac{1}{2} \int \frac{d^3 p_1}{(2\pi\hbar)^3} \int \frac{d^3 p_2}{(2\pi\hbar)^3} \int \frac{d^3 p_3}{(2\pi\hbar)^3} \tilde{W}(p_1, p_2 \rightarrow p_3, p_4)$$

$$\left[ f(t, \vec{r}, \vec{p}_3) f(t, \vec{r}, \vec{p}_4) - f(t, \vec{r}, \vec{p}_1) f(t, \vec{r}, \vec{p}_2) \right]$$



Note  $\frac{1}{2}$  prefactor introduced for identical particles (can also be absorbed into definition of  $\tilde{W}$ )

Comments: Boltzmann equation closed at one-body level

→ molecular chaos assumption / Stobzahl ansatz effectively truncates the BBGKY hierarchy

Course generally in space of time  
while the equation local in space  
and time

→ all single particle distributions evaluated  
at the same position  $\vec{r}_i$  and time  $t$

One often denotes

$$f_1(t, \vec{r}_1, \vec{p}_1) = f(t, \vec{r}, \vec{p}) = f$$

$$f_2(t, \vec{r}_1, \vec{p}_2) = f_2$$

$$f_3(t, \vec{r}_1, \vec{p}_3) = f_3$$

⋮

$$\left( \partial_t + \vec{v} \vec{\nabla}_r + \vec{F} \vec{\nabla}_p \right) f = -\frac{1}{2} \int_{p_2, p_3, p_4} \tilde{W}(p_2 \rightarrow p_3 p_4) [f_2 f_3 - f_4]$$

$$\text{where } \int_{p_i} = \int \frac{d^3 p_i}{(2\pi\hbar)^3}$$

Besides classical particles as considered in our example we also derive Boltzmann equation in quantum theory ( $\leadsto$  QFT)

Bosons: Bose enhancement

$$C[f] = -\frac{1}{2} \int_{p_2 p_3 p_4} \tilde{w}(p_2 \rightarrow p_3 p_4) \left[ f \frac{1}{2} (1+f_3)(1+f_4) - \frac{1}{3} \frac{1}{4} (1+f)(1+f_2) \right]$$

Fermions: Pauli blocking

$$C[f] = -\frac{1}{2} \int_{p_2 p_3 p_4} \tilde{w}(p_2 \rightarrow p_3 p_4) \left[ \frac{1}{2} (1-f_3)(1-f_4) - \frac{1}{3} \frac{1}{4} (1-f)(1-f_2) \right]$$

where classical particle limit is recovered for  $f \ll 1$

Besides classical particles, the Boltzmann equation for bosons has an interesting limit  $f \gg 1$  where only Bose enhanced processes are allowed

classical folds/waves:

$$C[f] = -\frac{1}{2} \int_{p_2 p_3 p_4} \tilde{w}(p_2 \rightarrow p_3 p_4) \left[ \frac{1}{2} (1+f_3) - \frac{1}{3} \frac{1}{4} (1+f_2) \right]$$

which plays an important role e.g. in studying quantum turbulence

## Derivation of collision term from BBGKY hierarchy

We start from evolution equation for  $f_2$

$$\left[ \frac{d}{dt} + v_1 \vec{\nabla}_{r_1} + v_2 \vec{\nabla}_{r_2} + \vec{F}_1 \cdot \vec{\nabla}_{p_1} + \vec{F}_2 \cdot \vec{\nabla}_{p_2} + k_{12} (\vec{\nabla}_{r_1} - \vec{\nabla}_{r_2}) \right] f_2 \\ = - \int (k_{13} \nabla_{p_1} + k_{23} \nabla_{p_2}) f_3 dR_3$$

Since in a dilute gas the

RHS is suppressed by diluteness parameter

$$\frac{\int k_{12} \nabla_{p_1} f_3 dR_3}{k_{12} \nabla_{p_1} f_2} \sim \frac{n \lambda^3}{d^3} \ll 1$$

this represents a higher order correlation and will be neglected

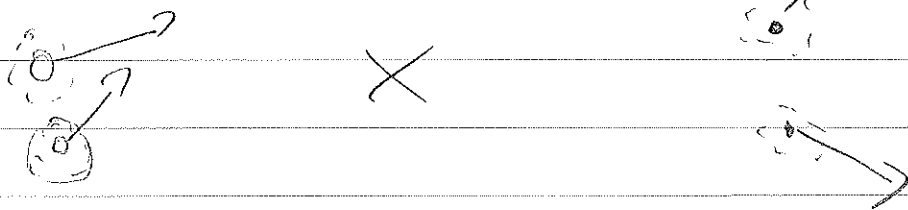
Note: On the level of kinetic derivation neglectance of three body correlation of the ingredients for molecular chaos

We have then closed the BBGKY hierarchy at the two-body level

Next we consider the evolution of two body  
density,

$$\left[ \frac{d}{dt} + \vec{v}_1 \cdot \vec{\nabla}_1 + \vec{v}_2 \cdot \vec{\nabla}_2 + \vec{F}_1 \cdot \vec{\nabla}_1 + \vec{F}_2 \cdot \vec{\nabla}_2 + K_{12} (\vec{\nabla}_1 - \vec{\nabla}_2) \right] f_2 = 0$$

Now if two particles interact



The COM momentum  $\vec{p}_1 + \vec{p}_2$  will not change  
whereas the relative momentum  $\vec{p}_1 - \vec{p}_2$  changes  
quite dramatically over the time scale of  
the collision.

Likewise, the COM coordinate  $\vec{r}_1 + \vec{r}_2$   
changes slowly whereas the relative coordinate  
changes appreciably



So we have

$$\left[ \frac{d}{dt} - 2 \frac{\Delta \vec{p}}{m} \vec{\nabla}_{\Delta \vec{p}} + \vec{K}_{12}(|\Delta \vec{r}|) \vec{\nabla}_{\Delta \vec{p}} \right] f_2 \approx 0$$

Now we have  $\frac{d}{dt}$  can be very large on the two scales above

However what we need for coarse grained description of our Lutz distribution

$$\frac{df_i}{dt} \Big|_{\text{coarse}} = - \int dR_2 \vec{K}_{12} \vec{\nabla}_{R_1} f_2$$

averaged over a time scale  $\Delta t \gg t_{\text{coll}}$

Since rapid changes of  $f_2$  do not contribute to long time averages, can approximate  $f_2$  by quasi-stationary solution ( $\frac{d}{dt} f_2 \approx 0$ ).

$$\vec{K}_{12}(|\Delta \vec{r}|) \vec{\nabla}_{\Delta \vec{p}} f_2 \approx 2 \frac{\Delta \vec{p}}{m} \vec{\nabla}_{\Delta \vec{p}} f_2$$

So we have

$$-\vec{K}_{12}(|\Delta \vec{r}|) (\vec{v}_1 - \vec{v}_2) f_2 = -(\vec{v}_1 - \vec{v}_2) \vec{\nabla}_{\Delta \vec{p}} f_2$$



Now integrating over  $S_{dR_2}$  the  $\vec{\nabla}_{R_2}$  calculation gives a vanishing boundary term

$$\left. \frac{\partial I_1}{\partial t} \right|_{\text{coso}} = \int_{dR_2} (\vec{v}_2 - \vec{v}_1) \cdot \vec{\nabla}_{\Delta R} \left[ t_2(t_1, \vec{r}_1, \vec{p}_1, \vec{r}_1 + \Delta \vec{r}, \vec{p}_2) \right]$$

where  $S_{dR_2} = \int \frac{d^3 r_2 d^3 p_2}{(2\pi\hbar)^3} = \int \frac{d^3 r_2}{(2\pi\hbar)^3} \int d^3 \Delta R$

Now for each  $\vec{p}_1, \vec{p}_2$  we can decompose  $\Delta \vec{r}$  into components parallel and perpendicular to  $(\vec{v}_2 - \vec{v}_1)$

$$\Delta \vec{r} = \frac{(\vec{v}_2 - \vec{v}_1)}{|\vec{v}_2 - \vec{v}_1|} z + \vec{b}$$

then  $(\vec{v}_2 - \vec{v}_1) \cdot \vec{\nabla}_{\Delta R} = |\vec{v}_2 - \vec{v}_1| \frac{\partial}{\partial z}$

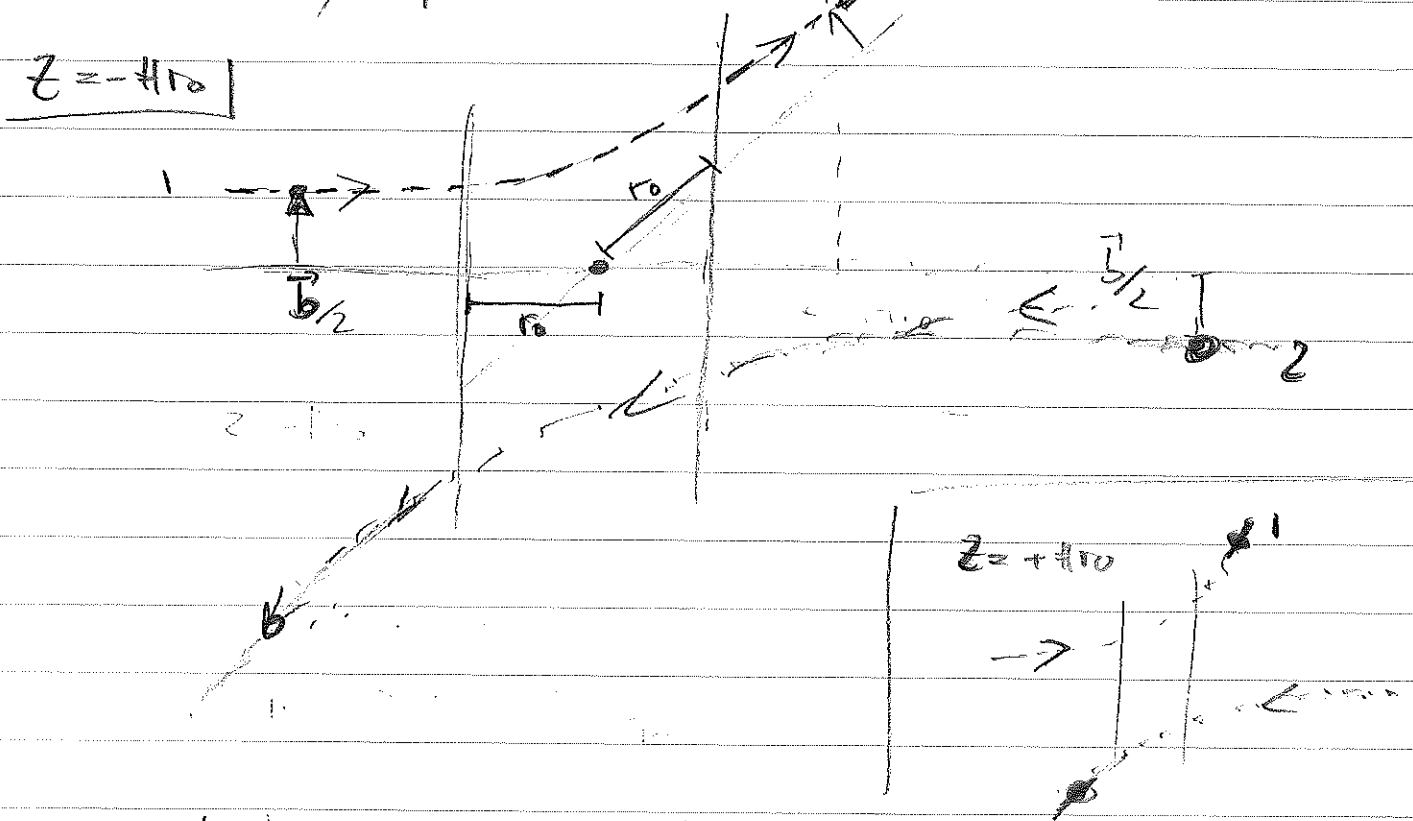
and  $\int d^3 \Delta R = \int dz \int d^2 \vec{b}$

$$\left. \frac{\partial I_1}{\partial t} \right|_{\text{coso}} = \int_{dR_2} \int_{d^2 \vec{b}} \frac{d^3 r_2}{(2\pi\hbar)^3} |\vec{v}_2 - \vec{v}_1| \int_z$$

$$\times \left[ t_2(t_1, \vec{r}_1, \vec{p}_1, \vec{r}_1 + \vec{b} + z\hat{e}_z, \vec{p}_2) \right]_{z=-\hbar r_0}^{z=\hbar r_0}$$

where  $\hbar r_0$  is a number of order unity

Now the key difference between upper and lower integration limit is that it describes  
 (i) a situation directly before an interaction or (ii) a situation directly after an interaction.



Note that after interaction particles are correlated  $\rightarrow$  non-trivial correlations can not employ Stochastic ansatz

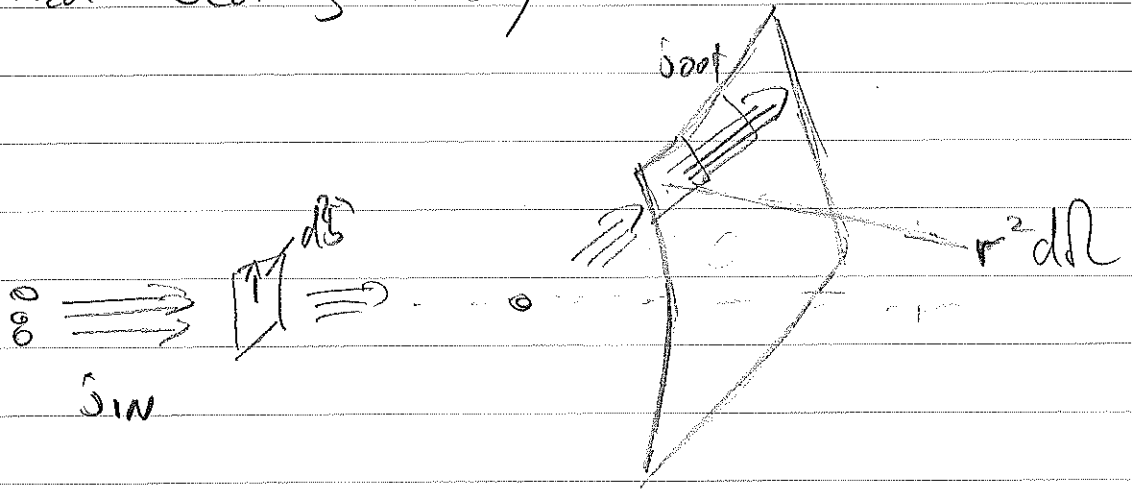
However since classical trajectories are deterministic can express probability to find 1,2 after collision in terms of probability to find 3,4 before

$$P_2(t, \vec{r}_1, \vec{p}_1, \vec{r}_1 + b + \#z_0 \vec{e}_z, \vec{p}_2) = P_2(t, \vec{r}_1, \vec{p}_1, \vec{r}_1 + b - \#z_0 \vec{e}_z, \vec{p}_2)$$

where  $P_{3/4} = P_{3/4}(b, \vec{r}_1, \vec{p}_2)$

Now to obtain Boltzmann equation in usual form still need to express  $S_{dB}$  in terms of number integrals

Corresponding relation is given by classical scattering theory



$$\left| \frac{S_{out}}{S_{in}} \right| (r_{com}, d\Omega) = \frac{1}{r^2} \frac{d\sigma}{d\Omega}$$

Now if we integrate over all solid angles at some distance the total fluxes have to match

$$\begin{aligned} \int S_{in} d\Omega &= \int S_{out} r^2 d\Omega \\ &= \int \frac{d\sigma}{d\Omega} d\Omega |S_{in}| \end{aligned}$$

where  $\Omega$  is the scattering angle between the outgoing particles

So collecting everything

$$\frac{dI_1}{dt} \Big|_{\text{coll}} = \int \frac{d^3p_2}{(2\pi\hbar)^3} \int \frac{d\sigma}{d\Omega} d\Omega |\vec{v}_2 - \vec{v}_1| \left[ f_2(t, \vec{p}_1, \vec{p}_3, \vec{r}_1 + \vec{b} - \#r_0 \vec{e}_z, \vec{p}_4) - f_2(t, \vec{p}_1, \vec{p}_1, \vec{r}_1 + \vec{b} - \#r_0 \vec{e}_z, \vec{p}_4) \right]$$

Due to coarse graining, we can neglect  $\vec{b} - \#r_0 \vec{e}_z$  in the second argument of  $f_2$  and employ the Stofzahlansatz

$$f_2(t, \vec{p}_1, \vec{p}_3, \vec{r}_1, \vec{p}_4) = f_1(t, \vec{p}_1, \vec{p}_3) f_1(t, \vec{p}_1, \vec{p}_4)$$

etc.

to obtain the Boltzmann equation

We also learned that the transition rate  $\Rightarrow$  in fact given by

$$\frac{1}{2} \tilde{W}(p_1, p_2 \rightarrow p_3, p_4) \frac{d^3p_3}{(2\pi\hbar)^3} \frac{d^3p_4}{(2\pi\hbar)^3} = \frac{d\sigma}{d\Omega} d\Omega |\vec{v}_2 - \vec{v}_1|$$